

Beginning Ruby By Peter Cooper

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Peter Cooper is the author of Beginning Ruby and editor of the most popular Ruby blog, Ruby Inside. He's been brought up on 1980s programming manuals and has been writing professionally since 1999. He tweets regularly.

Beginning Ruby : The Book To Learn Ruby Programming

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Based on the best-selling first edition, Beginning Ruby: From Novice to Professional, Second Edition is the leading guide for every type of reader who wants to learn Ruby from the ground up. The new edition of this book provides the same excellent introduction to Ruby as the first edition plus updates for the newest version of Ruby, including the addition of the Sinatra and Ramaze web application frameworks and a chapter on GUI development so developers can take advantage of these new trends.

Beginning Ruby: From Novice to Professional, Second ...

Mar 04, 2009 Vinh Nguyen added it "Beginning Ruby" by Peter Cooper is not the best book on earth, but it's good enough for whoever wants to learn about Ruby. The author claims that his book will be easy to digest even if you're a complete stranger to computer programming. I beg it is not so.

Beginning Ruby: From Novice to Professional by Peter Cooper

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Beginning programmers, programmers new to Ruby, and web developers interested in learning and knowing the foundations of the Ruby programming language. Peter Cooper is an experienced Ruby developer, trainer, and publisher who runs Ruby Inside, the most popular blog in the Ruby and Rails worlds, with 18,000 subscribers.

Beginning Ruby - From Novice to Professional | Peter ...

Peter Cooper is a code experimenter and software developer, primarily focused in programming languages such as Ruby, C and JavaScript. His Beginning Ruby – From Novice to Professional was published by Apress; the 1st edition came out in 2007, and the 2nd in 2009. The book had already sold around 15,000 copies worldwide as of 2012.

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Beginning Ruby: From Novice to Professional: Cooper, Peter ...

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Beginning Ruby : Peter Cooper : 9781430223634

Peter Cooper is the author of Beginning Ruby (3.83 avg rating, 215 ratings, 19 reviews, published 2007), Johnny's Cash and Charley's Pride (4.41 avg rati...

Peter Cooper (Author of Beginning Ruby)

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Based on the bestselling first and second editions, Beginning Ruby, Third Edition is a leading guide to learn Ruby from the ground up. The new edition of this book provides the same excellent introduction to Ruby as the previous editions plus updates for the newest version of Ruby 2.2 which includes new garbage collection support of symbol type objections, a new incremental garbage collector, memory management, vfork(2) with system and spawn functions and much more.

Beginning Ruby: From Novice to Professional by Peter ...

Peter Cooper has 88 books on Goodreads with 2044 ratings. Peter Cooper ' s most popular book is Beginning Ruby: From Novice to Professional.

Learn the principles behind object-oriented programming and within a few chapters create a fully functional Ruby application. You'll also gain a basic understanding of many ancillary technologies such as databases, XML, web frameworks, and networking - some of which are needed as part of a fully functioning Ruby application. Based on the bestselling first and second editions, Beginning Ruby, Third Edition is a leading guide to learn Ruby from the ground up. The new edition of this book provides the same excellent introduction to Ruby as the previous editions plus updates for the newest version of Ruby 2.3. This book can also be used as a textbook or companion to a textbook on beginning Ruby programming. The light and agile Ruby programming language remains a very popular open source scripting option for developers building today's web and even some enterprise applications. And, now, Ruby also has applications using the Raspberry Pi, popular among hobbyists and makers. Many former Java developers still use Ruby on Rails today, the most popular framework for building Ruby applications. What You'll Learn Discover the fundamentals of Ruby and its object-oriented building blocks Use the Ruby libraries, gems, and documentation Work with files and databases Write and deploy Ruby applications Harness the various Ruby web frameworks and how to use them Do network programming with Ruby Who This Book Is For Beginning programmers, programmers new to Ruby, and web developers interested in learning and knowing the foundations of the Ruby programming language.

Learn the principles behind object-oriented programming in Ruby and within a few chapters create a fully functional Ruby 3-based application. You'll gain a basic understanding of many ancillary technologies such as databases, XML, web frameworks, and networking - some of which will be needed for your first Ruby application. Based on the bestselling first and second editions, Beginning Ruby 3, 4th Edition is a leading guide to learn Ruby from the ground up. The new edition of this book provides the same excellent introduction to Ruby as the previous editions plus updates for the newest version of Ruby, including performance through an improved allocator, decreased heap fragmentation and more. Also, added: details on the just-in-time compiler, fewer limits on GIL (Global Interpreter Lock), and a static type checker. You ' ll see why the light and agile Ruby programming language remains a popular open source scripting option for developers building today's web applications. This book can also be used as a textbook or companion to a textbook on beginning Ruby programming. After reading and using this book, you'll have a firm handle to program in the Ruby language. What You Will Learn Discover the fundamentals of Ruby and its object-oriented building blocks Use the Ruby libraries, gems, and documentation Work with files and databases Write and deploy Ruby applications Harness the various Ruby web frameworks and use them effectively Do network programming with Ruby Who This Book Is For Beginning programmers, programmers new to Ruby, and web developers interested in learning the foundations of the Ruby programming language.

Ruby is perhaps best known as the engine powering the hugely popular Ruby on Rails web framework. However, it is an extremely powerful and versatile programming language in its own right. It focuses on simplicity and offers a fully object-oriented environment. Beginning Ruby is a thoroughly contemporary guide for every type of reader who wants to learn Ruby, from novice programmers to web developers to Ruby newcomers. It starts by explaining the principles behind object-oriented programming and within a few chapters builds toward creating a genuine Ruby application. The book then explains key Ruby principles, such as classes and objects, projects, modules, and libraries, and other aspects of Ruby such as database access. In addition, Ruby on Rails is covered in depth, and the books appendixes provide essential reference information as well as a primer for experienced programmers. What you ' ll learn Understand the basics of Ruby and object-oriented building blocks. Work with Ruby libraries, gems, and documentation. Work with files and databases. Write and deploy Ruby applications. Explore Ruby web frameworks and aspects of network programming with Ruby. Develop desktop and GUI applications with Ruby. Who this book is for Beginning programmers, programmers new to Ruby, and web developers interested in knowing the foundations of the language.

Praise for Design Patterns in Ruby " Design Patterns in Ruby documents smart ways to resolve many problems that Ruby developers commonly encounter. Russ Olsen has done a great job of selecting classic patterns and augmenting these with newer patterns that have special relevance for Ruby. He clearly explains each idea, making a wealth of experience available to Ruby developers for their own daily work." —Steve Metsker, Managing Consultant with Dominion Digital, Inc. "This book provides a great demonstration of the key 'Gang of Four' design patterns without resorting to overly technical explanations. Written in a precise, yet almost informal style, this book covers enough ground that even those without prior exposure to design patterns will soon feel confident applying them using Ruby. Olsen has done a great job to make a book about a classically 'dry' subject into such an engaging and even occasionally humorous read." —Peter Cooper "This book renewed my interest in understanding patterns after a decade of good intentions. Russ picked the most useful patterns for Ruby and introduced them in a straightforward and logical manner, going beyond the GoF's patterns. This book has improved my use of Ruby, and encouraged me to blow off the dust covering the GoF book." —Mike Stok " Design Patterns in Ruby is a great way for programmers from statically typed objectoriented languages to learn how design patterns appear in a more dynamic, flexible language like Ruby." —Rob Sanheim, Ruby Ninja, Relevance Most design pattern books are based on C++ and Java. But Ruby is different—and the language's unique qualities make design patterns easier to implement and use. In this book, Russ Olsen demonstrates how to combine Ruby's power and elegance with patterns, and write more sophisticated, effective software with far fewer lines of code. After reviewing the history, concepts, and goals of design patterns, Olsen offers a quick tour of the Ruby language—enough to allow any experienced software developer to immediately utilize patterns with Ruby. The book especially calls attention to Ruby features that simplify the use of patterns, including dynamic typing, code closures, and "mixins" for easier code reuse. Fourteen of the classic "Gang of Four" patterns are considered from the Ruby point of view, explaining what problems each pattern solves, discussing whether traditional implementations make sense in the Ruby environment, and introducing Ruby-specific improvements. You'll discover opportunities to implement patterns in just one or two lines of code, instead of the endlessly repeated boilerplate that conventional languages often require. Design Patterns in Ruby also identifies innovative new patterns that have emerged from the Ruby community. These include ways to create custom objects with metaprogramming, as well as the ambitious Rails-based "Convention Over Configuration" pattern, designed to help integrate entire applications and frameworks. Engaging, practical, and accessible, Design Patterns in Ruby will help you build better software while making your Ruby programming experience more rewarding.

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you ' re new to web development or new only to Rails, Ruby on Rails™ Tutorial, Fourth Edition, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial ' s examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that ' s simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills All Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku

For more than a decade, Ruby developers have turned to The Ruby Way for reliable "how-to" guidance on effective Ruby programming. Now, Hal Fulton and André Arko have thoroughly updated this classic guide to cover new language enhancements and developers ' experiences through Ruby 2.1. The new edition illuminates Ruby 2.1 through 400+ examples, each answering the question: "How do I do this in Ruby?" For each example, they present both a task description and realistic technical constraints. Next, they walk step-by-step through presenting one good solution, offering detailed explanations to promote deeper understanding. Conveniently organized by topic, The Ruby Way, Third Edition makes it easier than ever to find the specific solution you want—and to write better code by reflecting Ruby ' s unique philosophy and spirit. Coverage includes Ruby 2.1 overview: terminology, philosophy, and basic principles Best practices for strings and regular expressions Efficiently internationalizing your code Performing calculations (including trigonometry, calculus, statistics, and time/date calculations) Working with "Rubyesque " objects such as symbols and ranges Using arrays, hashes, stacks, queues, trees, graphs, and other data structures Efficiently storing data with YAML, JSON, and SQLite3 Leveraging object-oriented and dynamic features, from multiple constructors to program inspection Building GUIs with Shoes 4, Ruby/Tk, Ruby/GTK3, QtRuby, and other toolkits Improving thread performance by understanding Ruby ' s synchronization methods and avoiding its pitfalls Automating system administration with Ruby Data formats: JSON, XML, RSS, Atom, RMagick, PDF, and more Testing and debugging withRSpec, Minitest, Cucumber, byebug, and pry Measuring Ruby program performance Packaging and distributing code, and managing dependencies with Bundler Network programming: clients, time servers, POP, SMTP, IMAP, Open-URI Web applications: HTTP servers, Rails, Sinatra, HTML generation, and more Writing distributed Ruby software with drb Choosing modern development tools that maximize your productivity All source code for this book may be downloaded at www.rubyhacker.com. informat.com/aw informat.com/ruby rubyhacker.com/therubyway therubyway.io

"An under-the-hood look at how the Ruby programming language runs code. Extensively illustrated with complete explanations and hands-on experiments. Covers Ruby 2.x"--

It ' s easy to write correct Ruby code, but to gain the fluency needed to write great Ruby code, you must go beyond syntax and absorb the " Ruby way " of thinking and problem solving. In Eloquent Ruby, Russ Olsen helps you write Ruby like true Rubyists do—so you can leverage its immense, surprising power. Olsen draws on years of experience internalizing the Ruby culture and teaching Ruby to other programmers. He guides you to the " Ah Ha! " moments when it suddenly becomes clear why Ruby works the way it does, and how you can take advantage of this language ' s elegance and expressiveness. Eloquent Ruby starts small, answering tactical questions focused on a single statement, method, test, or bug. You ' ll learn how to write code that actually looks like Ruby (not Java or C#); why Ruby has so many control structures; how to use strings, expressions, and symbols; and what dynamic typing is really good for. Next, the book addresses bigger questions related to building methods and classes. You ' ll discover why Ruby classes contain so many tiny methods, when to use operator overloading, and when to avoid it. Olsen explains how to write Ruby code that writes its own code—and why you ' ll want to. He concludes with powerful project-level features and techniques ranging from gems to Domain Specific Languages. A part of the renowned Addison-Wesley Professional Ruby Series, Eloquent Ruby will help you " put on your Ruby-colored glasses " and get results that make you a true believer.

A guide to Ruby programming covers such topics as working with objects, strings, and variables; implementing conditional logic; working with Regular Expressions; object-oriented programming; and debugging.

Use Michael Hartl's Acclaimed Video Lessons and Best-Selling Book Side by Side to Master Rails Fast! LiveLessons™ DVD with 18+ hours of video instruction—a \$150 value Michael Hartl's Ruby on Rails™ 3 Tutorial, the #1 hands-on guide to Rails web programming—a \$40 value A \$190 value, this package delivers instant skills, answers, and solutions from 18+ hours of video LiveLessons (a \$150 value)...plus deeper insights from Ruby on Rails™ 3 Tutorial, the #1 Rails development guide (a \$40 value). About the LiveLessons DVD These focused video lessons help you learn crucial new skills fast—and put them to work immediately! Watch top Rails developer Michael Hartl guide you through building a complete application using today's best practices for MVC and REST design, layout, Ruby coding, security, testing, deployment, and more. Just place the DVD video in your computer's DVD drive, and master Rails the easy way.

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